

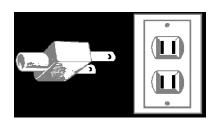
### **OAXAL** and Linport

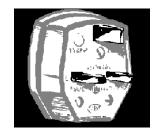
September 2011

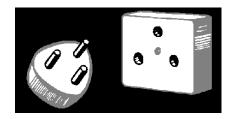
Andrzej Zydroń: azydron@xtm-intl.com

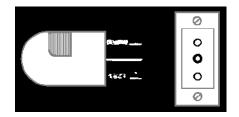


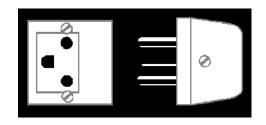
## Why Global Standards?

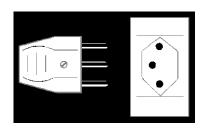














## Why Global Standards?



















- Can we imagine world trade without the Shipping container
- World trade would be significantly hampered
- World GDP would be significantly reduced
- Billions of people would be condemned to a life of constant poverty



### Why Open Standards?

- Usability
- Interoperability
- Exchange
- Risk reduction
- Investment protection
- Reduced implementation costs



## Why Open standards

- Free no fees
- Input is from accredited volunteers
- Democratic process
- Extensive peer review
- Extensive public review
- Well documented



## **Too Many Standards?**

- W3C ITS Document Rules
- Unicode TR29
- LISA OSCAR SRX
- LISA OSCAR xml:tm
- LISA OSCAR TMX
- LISA OSCAR GMX
- OASIS XLIFF
- W3C/OASIS DITA, XHTML, DocBook, or any component based XML Vocabulary



W3C ITS



## Open Architecture for XML Authoring and Localization (OAXAL)

- OASIS TC Standard
- http://docs.oasis-open.org/oaxal/V1.0/oaxal-v1.0.html







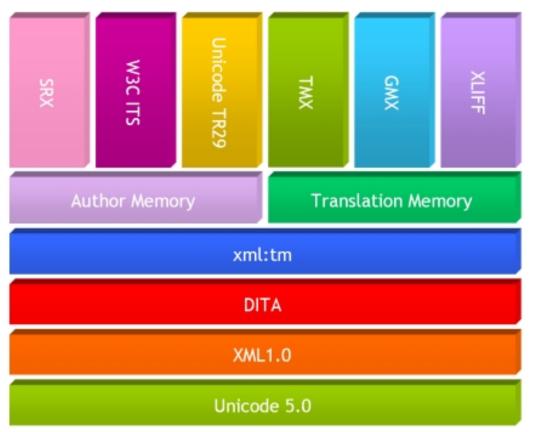
- Encourage the use of Open Standards for XML Authoring and Localization
- Provide a SOA Architecure for XML Authoring and Localization
- Provide a template of how to integrate Open Standards for XML Authoring and Localization
- Can work with Linport to provide a way to incorporate standards-based resources





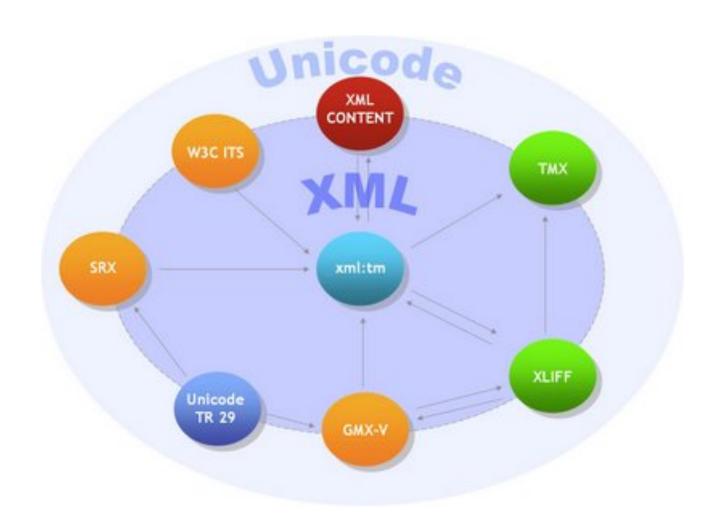
#### **OAXAL**

#### **OAXAL Stack**





# Putting it all together: 65 OAXAL OAXAL





## Why OAXAL?

- wiki.oasis-open.org/oaxal/
- www.oasis-open.org/committees/oaxal/
- http://www.l24.cm/OAXAL

